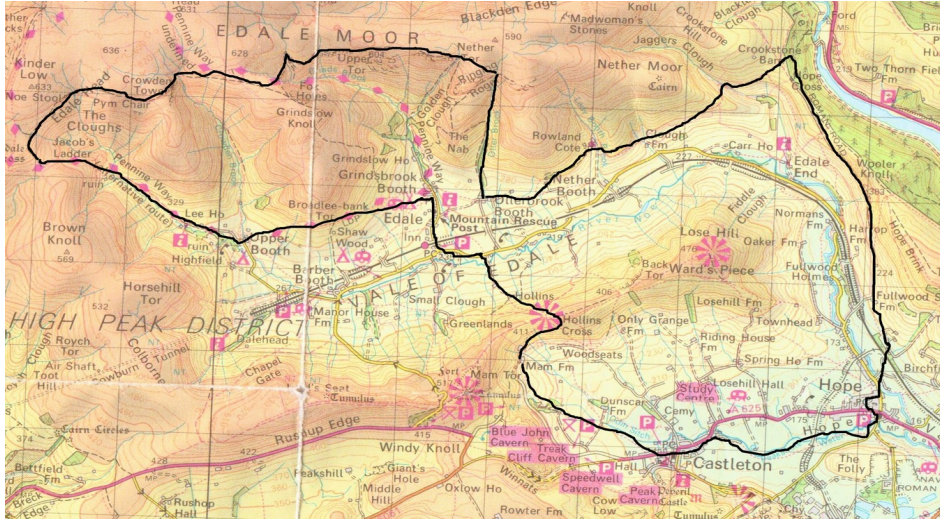


**WALK 83.**  
**KINDER SCOUT 83.**  
**22.1 miles. 6 hours 30 minutes.**  
**Map Dark Peak**



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Start at Hope (172834). Walk N on the Edale Road for 300 metres, then go R down a cul-de-sac, cross the river, go under a railway bridge, then turn L and keep to the lane. In a short distance, do not go R but, keep straight on, this is The Coach House and the path comes to the side of the cottage on its R. Go into a field and walk with wall on R and the railway away to the L. go through second field and come to Fullwood Stile Farm on the R.

Go L and continue in the same direction, walking on a lane where Romans may have trod, the Bulk of Kinder looming ahead. Pass through a gate, then another with a stile on its side and so up to Hope Cross at 161874. This is a famous landmark it is a mediaeval guide stone that has been renewed. Even today there is a touch of security that this landmark gave travellers long ago.

Go forward through a gate then gently uphill in the same direction as before, walking with wall on L then go L and walk SW with fence on L down to a gate with a stile on the L. walk downhill to a stream that flows from Jaggers Clough which is crossed by a gate; a sign is here to open Country go up the side of the stream then zig -zag back down the other side. Jaggers Clough is an old Packhorse Route the name occurs in a document as far back as 1306. Then go up a bank then SW on a good path, that, forks in 500 metres: go R uphill to the corner of a wall, the go SW with wall on L, going in and out of a clough in the familiar way that paths take in this land of cloughs. Take a step stile and eventually arrive at a wicket gate; cross a stream by a footbridge then climb a bank and arrive at Rowland Cote Youth Hostel (140866).

Go L over a stile in a metal fence, and then cross through the grounds of this fine Hostel, making for the car park to then leave by a wooden gate, then set out SW for Edale. Walk on level ground through a field up to a large gap in a wall where a gate stood, then continue on a good path to another gap in a wall to walk alongside a line of trees on the L. Proceed slightly downhill to a gate and stile, then go L downhill through the middle of a field and come to a fence on the R and a sign of the Peak District National Park to open country, then take a good step stile.

Go through field on level ground, Cotefield Farm ahead and a sign to bear R and make for farm house; just before the house there is a gate to enter another field and make for lane between fields, wall on L fence on R. come to Nether Ollerbrook Farm; mullion windows indicate age of house; more recent windows are not to style. Just here, on the R, a sign indicates a footpath to open country. Pass a building on the R and turn R at the open country sign.

Walk with building on the R for 20 metres, then bear L and walk N up through a field towards Ollerbrook Clough, with a wall on R to a gate with a stile. Continue up through a field, still walking on the fertile base of this valley towards the barren gritstone, on the R a wall and a stream that has cut its way deeply down below the surrounding field.

Make for a gate above, and this time the slot is a poor one. Continue on a track through field, the stream on R and enter the wide base of the Clough whose steep sides begin to close in. at the next gate, there is a good slot through this, enter open country with its sign. Climb steeply now on a narrow worn path L of the stream that gets nearer Oller Brook; as the path gets steeper it is forced nearer the stream. Pass two tiny waterfalls and the path nearly disappears near the top to reach the edge path.

Turn L and walk on the edge path, with wide and stimulating views, on this path a gentle walk in a dry summer day can become a fierce fight in a winter gale. Pass Ringing Roger, Nether Tor, Hartshorn and other features on the edge path to the edge of Grindsbrook; then continue W to the head of Crowden, then past Crowden Tower and Pym Chair. The path now swings more SW accompanied by a broken low wall and is less peaty. Pass Swine's Back and come to an ancient landmark (Edale Cross) at 077861, a point on a track that many have thankfully reached on their hilly journey: it was once known as Champion Cross, a corruption of "Champayne" which was the name of the southern part of Peak Forest; and it was here that the wards met: Longdale, Edale and Champayne. The cross served as a boundary and guide stone. This shows the long historical traditions even in these bare hills.

Bear L and walk E on a hard and roughly paved track which is the alternative route of the Pennine Way and come down to one of those ubiquitous and very helpful metal signs erected by the P.D. and N. C. Footpath Society No. 85, erected in that fateful year 1939. The cast signs should last a thousand years one hopes that the posts will be replaced. This one directs the walker down Jacobs Ladder to Edale. Go down the track used as a packhorse trail down to a fine packhorse bridge which is only 27 ins. between its parapets.

Go through a gate; pass a N.T. sign "Lee Farm", then walk on a dirt level track. Go past farm buildings on now a hard road. Continue down the road to Upper Booth passing a fine single arched bridge and come to a farm. A National Trust sign states Upper Booth Farm. Go into the farmyard, go R to stone steps on the L of a gate, then round the corner to the L, (not straight on to a gate). Pass a sign to Grinsbrook Booth and go R round the corner into a lane with wall either side. Continue into a fenced track between fields to a gate with stile to enter a field where a sign directs up L through a field and see ahead a great landslip. Go diagonally up through the field and make for distant hedge with a stile in it. Go through and, cutting the L corner and make for a stile between frail uprights.

In the same direction go more steeply up to a stile in a fence which comes up from the R, and go forward up the bank through the mounds to a wall and a slot from which walk on level ground of short grass under the landslip on the L. Pass a post with sign then come to a wall with some steps, then go on muddy path to another wall with steps. The path goes then downhill towards the ancient village of Edale whose church spire is seen in the trees; but first take steps in a wall, the next wall has a slot in it, then another wall with slot, now descend through a field, hedge on R, to the far end where a lane is encountered. Go down this lane through which flows a stream with hedge either side. A stile and a wicket gate takes the path out to a road at a school in Edale.

Take the road to the railway bridge; then go L (E) along the Hope Road for 100 metres, then take a stile on the R at a sign. Cross the River Noe, take a step stile on the L of a gate, then begin the climb up to Hollins Cross, easy at first up to Peters Barn then R to a wall; then a steep but short climb to the orientation table on the ridge at Hollins Cross (136845).

Go SW off the ridge, walking as steeply down as the climb up. In a few hundred metres, take a poor step stile and continue down. In a few more hundred metres, go over another stile in a fence, then 40 metres to a wooden step stile and see covering the hillside trees. Descend steeply again to farm buildings underneath on the L, get close to them in order to reach the next stile and mud. Go around the buildings to the farm drive, turn R and walk along it for only a short distance to Mam Farm. Go R along the road to the other side of the farm, and then go L off the road over a stile close to a wall of the farm, then into a field. Walk S down through a field of grass. Note the old road which is subject to landslip is away to the R under Mam Tor.

Go through a broken wall and go through broken ground: this is the site of the famous Odin Mine generally supposed to be one of the oldest mines in the area and favoured by miners for its continuous supply of lead ore during the C18. Its history, however, goes back much further; it was worked in Saxon times and possibly in Roman times; but the first recorded evidence is about 1280. Another reference appears in 1663 concerning drainage arrangements. The sough was not begun until 1816 and not finished before 1845. The road, now affected by the landslip, was built right through the mine, thus obliterating the entrance to the mine cartgate. The crushing stone which was rolled around by a horse, the wheel being a gritstone with a metal tyre running round on an iron track. The gorge on the other side of the road is artificial: it was made by the removal of the vein.

Proceed through the worked area, following new wooden fencing on the R down to a step stile which is not taken; it leads to the road. So take the path down from the stile and walk SE towards Knowlesgate Farm on a wide grass track through farm to bars in a fence, then go down a bank close to the farm on the L, passing over the farm drive to a stile. The farm here is Knowlesgate whose history goes back to the days of active lead mining, one of the shafts being known as Knowles Shaft. A spring here marks the tail of an early Odin Sough which was driven in the 1660s.

Walk SE on level grass to a wall, a gate and a stile, then through a field to a stile over a wall. In the next field, cut the R corner and, in 30 metres go R over a concrete footbridge; it crosses a stream from the Odin Sitch of long ago, still flowing long after the days of lead mining in this area. Walk now with stream and fence on the L to a drive from Dunscar Farm (on the L). Cross the drive, go L over a cattle grid then go immediately R through a stile, then 5 metres to a slot stile, then continue walking with stream on L to a wall. In its L corner is a slot stile to go into a field wall on the L to the corner. In the next field, the wall is on the R to the funnel into a corner, then head for a jitty between houses and out on to the road in Castleton (147829).

Walk E for about half a mile through Castleton on the main road to a metal sign on the R another P.D. and N.C. Footpath Society No.25 erected in 1908, directing to Hope down the lane that the walk will now go, walking E. Enter a field, then leave the River Noe on the L and go R to a fence and stile. Pass through three walls with stiles and come to a railway line to cross with a stile either side: the railway feeds the Cement Works on the R whose vast presence has been seen for a while. Carry on a good path to the road, to turn L, cross the river by a bridge, pass the church with its C.14 tower and so cross the main road up a jitty and back to the start.